




# **ML-Enhanced Discrimination of Gamma- Ray and Hadron Events Using Temporal Features**

*La Parola et al., Appl. Sci 15 (2025): 3879*

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- In addition to the morphological properties, gamma and hadronic showers differ also for their time evolution (*refs*)
  - Each pixel is then assigned a value between 0 and 255 that represents the time (in ns)
  - $t_p$  = time recorded in each pixel (TTP),
  - $i_p$  = charge intensity in each pixel,
  - $n_p$  = total number of pixels in the cleaned image

# suggested parameters

<p><b>Time RMS</b></p> <p><i>T_RMS</i></p>	<p>- measure of the spread of the TTPs          - totally independent of the image morphology and position on the camera</p>	$T_{RMS} = \sqrt{\sum (t_p - t_{AVG})^2}$ $t_{AVG} = \frac{\sum t_p}{n_p}$
<p><b>Time Gradient</b></p> <p><i>T_GRAD</i></p>	<p>- image is reduced to 1D by projecting the pixel coordinates onto the major axis (<math>x_p</math>)          = first order coefficient <b>b</b> of the quadratic function = best fits the arrival times versus <math>x_p</math></p>	$t = ax_p^2 + bx_p + c$
<p><b>Normalized Time RMS</b></p> <p><i>T_RMSNORM</i></p>	<p>Parameter Based on the <b>Time RMS</b></p> $SIZE = \sum i_p$	$T_{RMSNORM} = \frac{T_{RMS}}{SIZE * n_p}$
<p><b>Weighted Time RMS</b></p> <p><i>T_RMS_W</i></p>	<p>- any effect in the time dispersion related to the pixel charge content          - 4th root is used to enhance the separation effect</p>	$T_{RMS\_W} = \sqrt[4]{\sum (t_p - t_{AVGW})^2 / n_p^3}$ $t_{AVGW} = \sum (t_p \times i_p) / SIZE$

## suggested parameters (2)

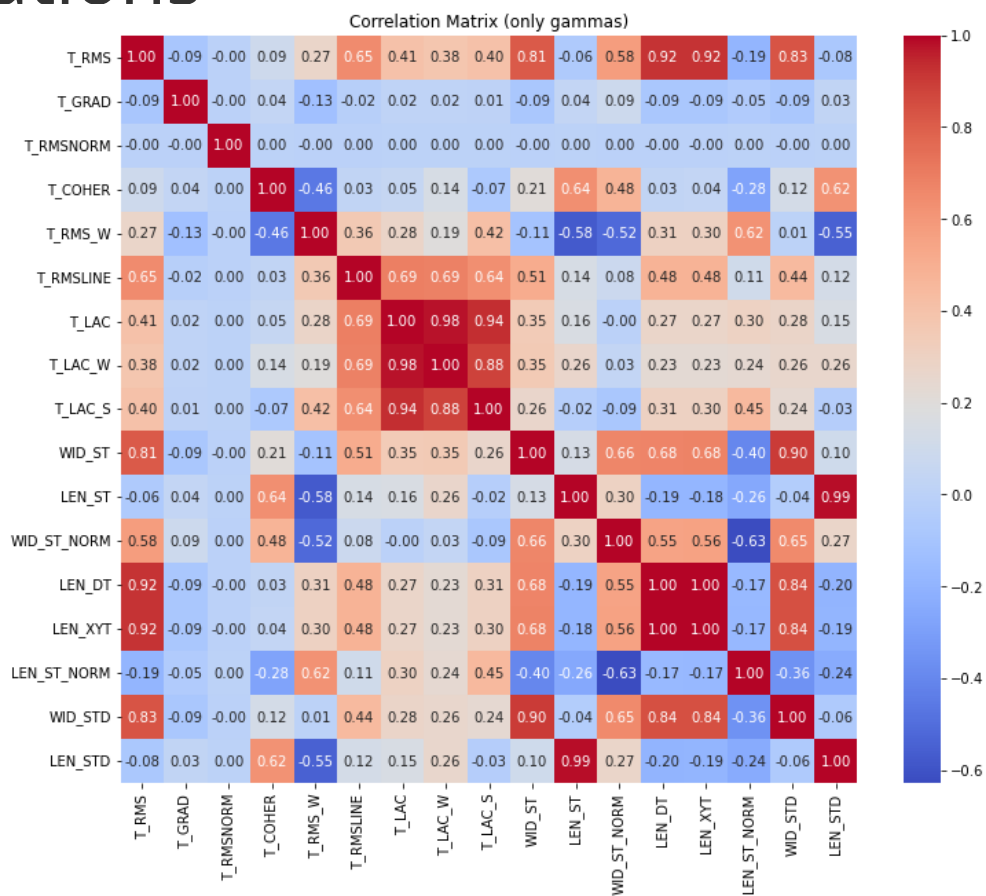
<p><b>Linearized Time RMS</b></p> <p><i>T_RMS_L</i></p>	<p>- measures the time dispersion with respect to the line that describes the shower time evolution along the image</p> <p>- <b>b</b> and <b>c</b> are the same coefficients derived for the time gradient</p>	$T\_RMS\_L = \sqrt{\sum (t_p - bx_p - c)^2 / n_p^2}$
<p><b>Pixel Size-Time (ST space)</b></p> <p><i>WID_ST,</i> <i>LEN_ST,</i> <i>WID_ST_NORM,</i> <i>LEN_ST_NORM</i></p>	<p>tells if <b>brighter</b> pixels are <b>faster</b> to trigger</p> <p>pixel size = charge content <math>i_p</math></p>	<p>same algorithm as for the <b>Hillas parameters</b></p>
<p><b>Pixel Distance-Time (DT space)</b></p> <p><i>LEN_DT</i></p>	<p>describes how the shower image evolves in time =</p> <p>= at which <b>distance</b> from the image <b>centroid</b> the pixels light up first)</p>	<p>same algorithm as for the <b>Hillas parameters</b></p>
<p><b>3D XYT space</b></p> <p><i>LEN_XYT</i></p>	<p>two spaces defined by X and Y <b>coordinates</b> of the pixel plus pixel <b>time</b></p> <p>length in the XYT space</p>	<p>3D generalization of the <b>Hillas' algorithm</b></p>

## suggested parameters (3)

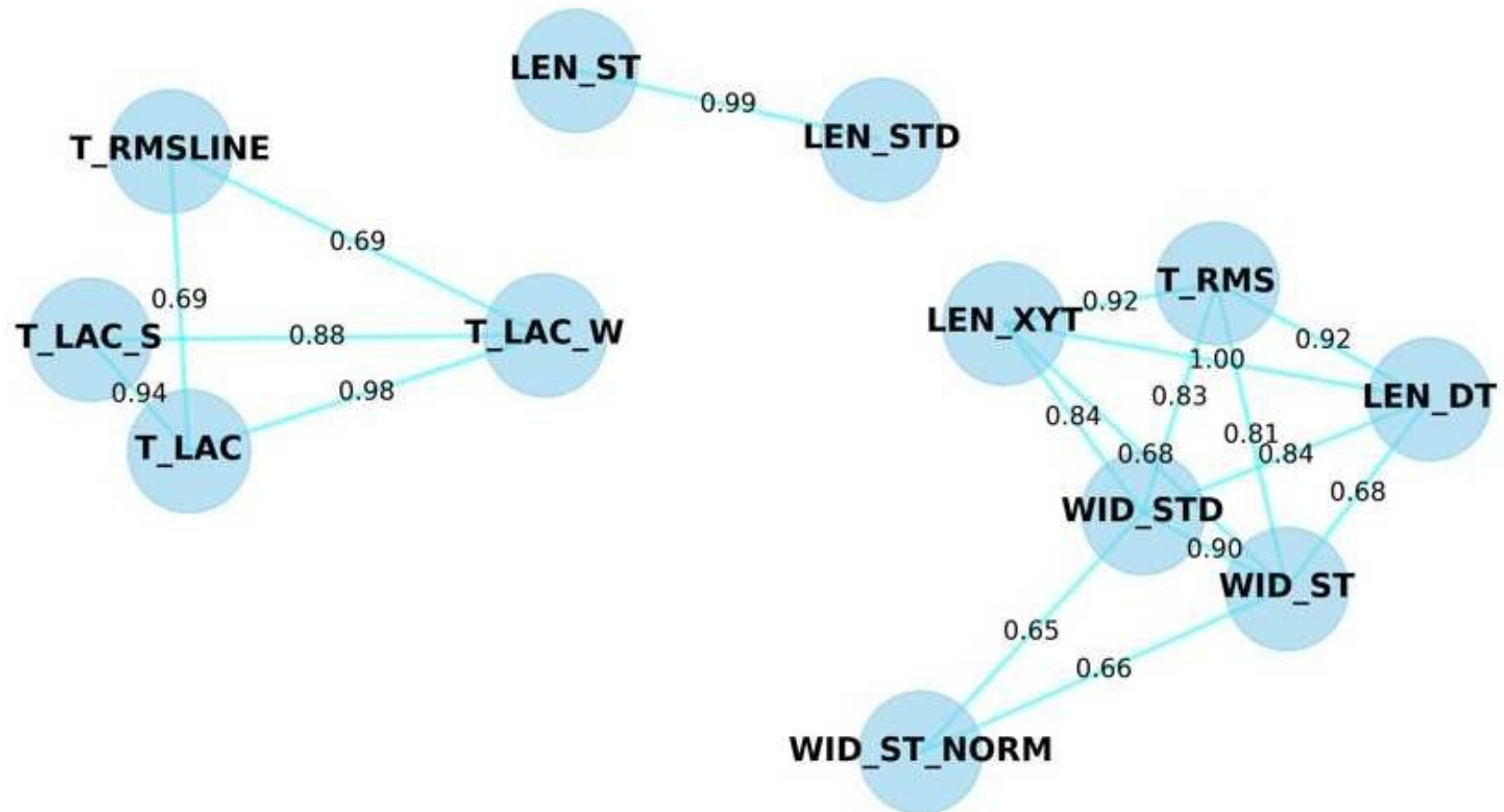
<b>3D STD space</b> <i>LEN_SDT,</i> <i>WID_SDT</i>	Pixel Size-Time-Pixel Distance	3D generalization of the <b>Hillas' algorithm</b>
<b>Lacunarity</b> <i>T_LAC</i> <i>T_LAC_S</i> <i>T_LAC_W</i>	<ul style="list-style-type: none"> <li>- characterize fractals</li> <li>- a gridded timeline, cell = 1 ns.</li> </ul> <p>If any pixel has time <math>t_p</math>, the cell = 1, otherwise the cell = 0.</p> <p>A sliding box of size <math>n M (&gt;4)</math> is shifted over the timeline grid, and at each step, the mass <math>M</math> of the box (i.e., the number of non-zero cells) → distribution <math>P_M</math></p> <p><math>T\_LAC\_S</math> = stretched lacunarity (???)</p> <p><math>T\_LAC\_W</math> = weighted lacunarity, each cell <math>t_p</math> → a value equal to the number of pixel with <math>t_p</math></p>	$T\_LAC = \frac{\text{Var}(P_M)}{\text{Avg}(P_M)^2} + 1$
<b>Temporal coherence</b> <i>T_COHER</i>	time-ordered sequence, $d_p$ = distance to earliest: $< 0$ if $d_p < d_{p-1}$ ; $> 0$ if $d_p > d_{p-1}$	$T\_COHER = \sum d_p.$

# Feature selection

- **feature importance scores** generated by the Random Forest model guided our selection of the most relevant parameters
- **correlations**



# Network graph of the temporal parameter correlations





# The final set of eight time parameters

- Diversity in Information
- Low Redundancy
- Feature Importance
- Practical Considerations (easier to compute)

# Improvement

- quality factor (QF) of 3.32 → 3.68

$$QF = \frac{\epsilon_{\gamma}}{\sqrt{1-\epsilon_h}}$$

where  $\epsilon_{\gamma}$  and  $\epsilon_h$  are, respectively, the number of correctly identified gamma events and the number of correctly identified hadron events.